



**USACA South East Region**

**2014 T20 Regional Tournament**

**Orlando, Florida - June 6, 7 & 8, 2014**

**Hosted by Central Florida Cricket Association**

**Playing Conditions**

## **THE PREAMBLE- THE SPIRIT OF CRICKET**

Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within the Laws but also within the Spirit of the Game. Any action which is seen to abuse this spirit causes injury to the game itself. The responsibility for ensuring the spirit of fair play rests with the captains.

### Responsibility of captains:

The captains are responsible at all times for ensuring that play is conducted within the spirit of the game as well as within the Laws. It is also the responsibility of the captains to hand over the teams with full names of players at the time of the coin toss.

### Player's conduct:

In the event of a player failing to comply with instructions by an umpire, or criticizing by word or action the decisions of an umpire, or showing dissent, or generally behaving in a manner which bring the game into disrepute, the umpire concerned shall in the first place report the matter to the other umpire and to the player's captain, and instruct the latter to take action.

### Fair and unfair play:

According to the Laws the umpires are the sole judges of fair and unfair play.

The umpires may intervene at any time and it is the responsibility of the captain to take action where required.

### The umpires are authorized to intervene in cases of:

Time wasting

Damaging the pitch

Dangerous or unfair bowling

Tampering with the ball

Any other action that they consider to be unfair (This may include having the pitch and outfield ready for play)

### The Spirit of the Game involves RESPECT for:

Your opponents

Your own captain and team

The role of the umpires

The game's traditional values

### It is against the Spirit of the Game:

To dispute an umpire's decision by word, action or gesture

To direct abusive language towards an opponent or umpire

To appeal knowing that the batsman is not out

To advance towards an umpire in an aggressive manner when appealing

To seek to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own side

### Violence:

There is no place for any act of violence on the field of play.

### Players:

Captains and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to this.

## **1. TOURNAMENT RESPONSIBILITY**

- a. The name of the organization with the responsibility for conducting this tournament is USACA South East Regional Administration herein after referred to as SER. This tournament shall be governed by the Laws of Cricket (2000 Code 4<sup>th</sup> Edition 2010) and ICC Development and Regional T20 Standard Playing Condition shall apply except as varied hereunder.

## **2. PARTICIPANTS**

- a. Triangle Cricket League
- b. Atlanta Georgia Cricket Conference
- c. Georgia Supreme Cricket League
- d. Central Florida Cricket Association
- e. Florida Southeast Cricket League
- f. South Florida Cricket Alliance

## **3. LIABILITY WAIVER**

- a. All players must sign and submit to the Tournament Committee a Liability Waiver Form.
- b. Players NOT submitting the waiver will not be permitted to participate in the tournament.
- c. For the sake of clarity, only General Liability Insurance coverage will be in effect for this tournament. There is NO Medical coverage.

## **4. PLAYERS**

- a. All teams must register 14 players for the tournament prior to the start of the Tournament on SER Squad Registration Form
- b. Only registered players will be allowed to play. Teams may replace a player only in the event of injury and on approval of the Tournament Committee.
- c. The captain must nominate 11 players and submit the playing XI at the coin toss. The twelfth (12<sup>th</sup>) man and other substitutes must be clearly indicated on the list.
- d. A runner for an injured batsman is not permitted

## **5. FORMAT**

- a. Teams will be arranged into two (2) Groups
- b. Teams play each other round robin in their respective Group + 1 match across Group
- c. Teams with most points in its Group advance to the Finals. NRR will be the tie breaker.
- d. In the event of tied matches, a super over (see appendix A) will decide the winner.
- e. Matches in which either team was unable to complete 5 overs will be considered No Result

## **6. POINTS**

- a. The Tournament will be played on the following points system.
  - i. Win - 2 POINTS
  - ii. No Result - 1 POINT
  - iii. Loss - 0 POINTS

## **7. DURATION of MATCHES**

- a. The matches will consists of one innings per side and each innings will be limited to 20 six-balls overs.
- b. A minimum of five (5) overs per team shall constitute a match as per ICC playing condition.
- c. Teams cannot declare their innings close.

**8. HOURS of PLAY**

- a. As per the official fixtures

**9. DRINKS BREAK**

- a. There will be no intervals for drinks during the innings.
- b. A player may be given a drink either on the boundary edge or on the field at the fall of a wicket, provided that no playing time is wasted.
- c. No other drinks shall be taken onto the field without the permission of the umpires.
- d. Player taking drinks onto the field shall be dressed in proper cricket attire.

**10. DELAYED or INTERRUPTED MATCHES.**

- a. The object shall always be to rearrange the number of overs so that both teams have an opportunity of batting for the same number of overs.
- b. Minimums of 5 overs have to be bowled to the side batting second to constitute a match
- c. The calculation of the number of overs to be bowled shall be based on the Duckworth/Lewis par score regulation in the total time available for play.
- d. Any reduction of the number of overs is required must not cause the match to be rescheduled to finish earlier than the original cessation time.

**11. FIELDING RESTRICTIONS**

- a. Two semi circles shall be drawn on the field of play. The semi circles have as their center the middle stump at either end of the pitch. The radius of each of the semi circles is 30 yards. The ends of each semi circles are joined to the other by a straight line drawn on the field on the same side of the pitch. Continuous painted white lines or 'dots' should mark the field restriction area at five-yard intervals, each 'dot' to be covered by a white plastic or rubber (but not metal) disc measuring seven inches in diameter.
- b. At the instant of delivery, there may not be more than five (5) fielders on the leg side.
- c. For the first six (6) overs only two (2) fieldsmen are permitted to be outside the field restriction marking at the instant of delivery.
- d. For the remaining overs no more than five (5) fieldsmen are allowed outside the field restriction marking at the instant of delivery. (i.e. Four fieldsmen must be inside during this period.)
- e. In circumstances when the number of overs of the team batting is reduced, the number of fielding restriction overs shall be reduced in accordance with the table below.
- f. For sake of clarity it should be noted that the table shall apply to both the 1<sup>st</sup> and 2<sup>nd</sup> innings

<b>Total Overs</b>	<b>Restriction Overs</b>
<b>5-8</b>	<b>2</b>
<b>9-11</b>	<b>3</b>
<b>12-14</b>	<b>4</b>
<b>15-18</b>	<b>5</b>
<b>19-20</b>	<b>6</b>

**12. NUMBER of OVERS per BOWLER.**

- a. No bowler shall bowl more than four (4) six (6) ball overs in an innings.
- b. In a delayed or interrupted match where the overs are reduced for both teams or for the team bowling second, no bowler may bowl more than one-fifth of the total overs allowed.
- c. Where the total overs is not divisible by five (5), one (1) additional over shall be allowed to the maximum number per bowler necessary to make up the balance.
- d. In the event of a bowler breaking down and being unable to complete an over, another bowler shall bowl the remaining balls. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

**13. NO BALL RE: FREE HIT**

- a. A no ball called for a foot fault shall be a free hit for whichever batsman is facing it, if the next delivery (any kind of no ball or a wide ball) then the next delivery will become a free hit for whichever batsman is facing it.
- b. For any free hit, the striker can be dismissed only under the circumstances that apply for a no ball even if the delivery for the free hit is called wide ball.
- c. Field changes are not permitted for free hit deliveries unless there is a change of striker.

**14. NO BALL – PENALTY**

- a. The Laws of Cricket will apply.

**15. WIDE BOWLING - JUDGING A WIDE.**

- a. Umpires are instructed to apply a very strict and consistent interpretation in regard to these rules in order to prevent negative bowling wide of the wicket. Any offside delivery which passes outside the line drawn outside the off stump shall be called wide. Any ball passing the batsman down the down the legside / outside the leg stump is a wide.

**16. FAST SHORT PITCHED BALLS.**

- a. A bowler should be limited to one (1) fast short pitched delivery per over.
- b. A fast short pitched delivery is defined as a ball which pass or would have passed above the shoulder height of the striker standing upright at the crease.
- c. The umpire at the bowler's end shall advice the bowler and the batsman on strike when each fast short pitched delivery has been bowled.
- d. A ball that passes above the head height of the batsman that prevents him from being able to hit it with his bat by means of a normal cricket stroke shall be called a wide.
- e. For the avoidance of doubt any fast short pitched delivery that is called a wide under the playing condition shall also count as the allowable fast short pitched delivery in that over.
- f. In the event of a bowler bowling more than one fast short pitched delivery in an over the umpire at the bowler's end shall call and signal no ball on each occasion.
- g. If a bowler bowls two (2) fast short pitched deliveries in an over, the first one is called and signal a no ball and when the ball is dead the bowler will be given his first warning. If there is a second instance of a bowler being no balled in the innings for bowling more than one fast short pitched delivery the umpire shall call and signal no ball and when the ball is dead gives him his final warning.
- h. Should there be any further instance by the same bowler in that innings the umpire shall

call and signal no ball and when the ball is dead direct the captain of the fielding team to take the bowler off forthwith and not allow the bowler, thus taken off, to bowl again in the same innings and complete the over with another bowler, provided that that bowler does not bowl two (2) overs or part thereof consecutively.

#### **17. THE RESULT.**

- a. A result can be achieved only if both teams have had the opportunity of batting for at least five (5) overs, unless one (1) team has been all out in less than five (5) overs or unless the team batting second scores enough runs to win in less than five (5) overs.
- b. All matches, in which both teams have not had an opportunity of batting for at least five (5) overs shall be declared a no result.
- c. In matches in which both teams have had the opportunity of batting for the agreed number of overs, the team scoring the higher number of runs shall be the winner. If the scores are equal, the result shall be a tie, no account shall be taken of the number of wickets which have fallen, and a super over will determine the winner.
- d. If the super over also ends in a tie, the match will be declared a no result.
- e. If a match is interrupted under any circumstances, the winner will be the calculated using the Duckworth/Lewis Par Score Regulations.

#### **18. PROTESTS & DISPUTES**

- a. All protests and/or disputes will be adjudicated by the Tournament Committee.
- b. Any protest or disputes must be made in writing, within 1 (one) hour of the incident or event being protested or disputed, to the tournament Committee
- c. The Tournament Committee decisions are final and binding

#### **19. TOURNAMENT COMMITTEE**

- a. The Tournament Committee shall comprise of individuals to be announced prior to the start of the tournament.